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| **Semester: Spring 2019-20** |  |

**Project Information**

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| **Project Title:** Hungry Cat  **Features & Description:**  **Features:**  1. Can change Game Mode (Easy, Medium and Hard).  2. Can change Character.  3. Can change Background Theme.  4. Can see Highest Score.  **Introduction:**  *Hungry* *Cat* is a simple 2D maze game. It contains many difficulties level that modifies playing style and content in different ways. You can choose or change your character, theme and difficulties level. The *character* and *theme* changing features give gamers extra glamour into gameplay. The most addictive feature is its difficulties *levels* which are making dares to the gamers to win. |

**Evaluation:**

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| **ID** | **Student Name** | | **Sec** | **Code (15)** | **Viva (15)** | **Idea**  **(7.5)** | **Report**  **(7.5)** | **Demo**  **(5)** | **Total**  **(50)** |
| **18-36205-1** | **Rahman, Shojibur** | | **L** |  |  |  |  |  |  |
| **18-36116-1** | **Brishti, Anoara Akter** | |  |  |  |  |  |  |
| **17-35824-3** | **Omi, Kazi Shahriar Islam** | |  |  |  |  |  |  |
| **18-36736-1** | **Akand, Riyad Hossain** | |  |  |  |  |  |  |
| **17-35792-3** | **Masum, Medul Hossain** | |  |  |  |  |  |  |
| **Demo Submission Date:** | |  | | | | | | |  |
| **Final Submission Date:** | |  | | | | | | |  |

**External Information**

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| **Faculty Name** | **Signature** |
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